

#### **INNOVATION IN RETAIL PAYMENTS:**

### THE FOUR REVOLUTIONS THAT ARE TRANSFORMING RETAIL PAYMENTS AND COMMERCE

#### **David S. Evans**

Market Platform Dynamics, University College London, University of Chicago

Email: david.evans@marketplatforms.com

May 13, 2011

Joint European Central Bank/Oesterreichische Nationalbank Conference "The Future of Retail Payments: Opportunities and Challenges" Vienna, Austria

### DISRUPTIVE PAYMENTS INNOVATION MOVING QUICKLY

#### NEW PLAYERS AND NEW TECHNOLOGIES TRANSFORMING COMMERCE

Payments innovation is accelerating around the world

- Technology revolutions concentrated in communications, software, and data analytics
- Disruption also a function of business models around multi-sided platforms

These revolutions are also facilitating a critical development that will alter the face of retail payments:

- All point-of-use devices for payments will be connected to the internet
- Online and offline distinctions will disappear

Disruptive payments innovators today are both incumbents and new entrants

- Well known firms such as Amazon, Facebook, Google, PayPal, Starbucks and Wal-Mart
- Startups such as Cardlytics, Boku and Square.





#### **RETAIL PAYMENTS INNOVATION**

WHAT'S HAPPENING AND WHAT'S BEHIND IT

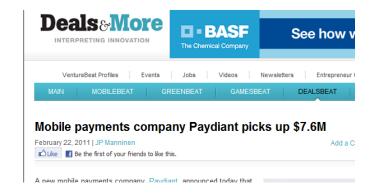
# SIGNS OF ACCELERATING PAYMENTS INNOVATION NEW VENTURES, NEW FUNDING AND NEW INVESTMENTS BEING MADE



**Twitter Founder Starts Square**: a technology and processing platform to help small merchants more easily accept payments. Visa recently made strategic investment.

**Venture money** pouring into payments start ups.





**Several big announcements a month** on innovation and acquisitions of innovators.

# PAYMENTS HAS ALWAYS BEEN THE INNOVATION TORTOISE CHANGE TAKES PLACE OVER DECADES OR LONGER

Rapid innovation not the norm	Payments industry unlike IT or pharma
	System interdependencies, sunk investments for infrastructure, and chickenegg problems create massive inertia
Innovation has occurred very slowly	Cash is still main method of payments 3 millennia later
	Paper check going strong after 700 years in many industrialized countries
	Plastic card for half century, mag stripe for 30 years, only now being gradually replaced
Payment card product innovation incremental	Major product innovations debit, credit, prepaid
	Become commoditized with incremental innovations
	Lots of "style" innovations such as colors, shapes, gimmicks

# FOUR REVOLUTIONS ARE SPEEDING UP PAYMENTS INNOVATION ACCELERATE INNOVATION BY MUTUALLY REINFORCING EACH OTHER









Mobile and Social Network Communications

**Software Platforms** 

**Data Analytics** 

Multi-Sided Platform Models



#### THE REVOLUTIONS IN DETAIL

COMMUNICATION, SOFTWARE, DATA, AND BUSINESS MODELS

# CONNECTING EVERYONE EVERYWHERE ALL THE TIME FROM MULTI-CHANNEL TO CONTINUOUS CHANNEL

- Almost 5 billion handsets worldwide
- Over 300 million smart phones sold in 2010 and growing at over 40 percent a year.
- Increasingly GPS enabled so phone "knows" where you are

**MOBILE** 



- More than 650 million people worldwide on Facebook, growing at 50% per year.
- Average user spends 6 hours per week on Facebook.
- Most major US merchants have "fan pages" to connect with people.
- Has become massive worldwide communications platform for people (and soon businesses) worldwide.

**FACEBOOK** 



Lots of innovators are trying to figure out how to develop a killer app that involves payments. Meanwhile many innovations especially using locational info.

Facebook has its own payments currency—Facebook credits—which supports massive economy involving virtual goods. E-commerce evolving quickly.

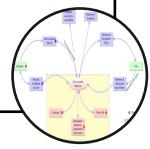


### PLATFORMS AND THE CLOUD SPUR DEVELOPMENT

#### MAKES INNOVATION EASIER AND LESS EXPENSIVE TO BUILD AND SCALE

- Software platforms support "applications"
- Apps use code in platform made available through APIs and provide software development kits (SDKs) to help developers.
- Software platforms separate platform owner and developers and move innovation out.

#### **Software Platforms**



iPhoneOS, Android, and Facebook are examples of software platforms. PayPalX and IPCommerce have developed payments open software platforms.

- Software platforms and applications can live "in the cloud" where they are accessed over the internet.
- The cloud makes it possible to separates innovation from the physical device.
- Allows anyone with access to innovate

#### **Cloud Computing**



Facebook and GoogleMaps are examples of cloud-based platforms. PayPalX and IPCommerce support payments apps in cloud.

# EXPLOSIVE GROWTH OF DATA DRIVES INNOVATION WEB-BASED COMMUNICATIONS AND E-PAYMENTS FUEL THIS GROWTH

Data on where people are, what they do online, what they purchase, and much, much more.

Google demonstrated value of data analysis with search and advertising.

Massive growth in analytical methods and data collection.

Tension between significant privacy issues and value creation for consumers and merchants.

Lots of innovations that incorporate payments information which is much more valuable than much of data collected.



# APP STORE SUCCESS SPURS MULTI-SIDED PLATFORMS PROVIDES DISTRIBUTION FOR INNOVATION OF OTHERS

Massive success of Apple's "App Store" has highlighted power of using software-based multi-sided platforms for explosive growth.

Multi-sided platforms create value by bringing diverse groups that need each other together and make money by charging some or all of those groups for value.

Software platforms provide foundation for very efficient global multi-sided platforms.

PayPalX has created what is in effect an "app store" where the apps all use PayPal for payments.



### 500 million apps downloaded. And counting.

There are more than 15,000 apps on the App Store, and so far iPhone users have downloaded an incredible 500 million, in every category from games to business.

iPhone3G



#### REVOLUTIONS ARE HELPING TO PUT THE "ON" IN OFF LINE

#### PHYSICAL WORLD MERGES WITH ONLINE POINT OF SALE

The Internet is becoming like electricity—something that all devices are connected to

PCs were the first to become connected widespread penetration of PCs in developed world

Mobile devices are becoming connected —smart mobile phones have browsers

Televisions next— Netflix, Hulu, Google TV

POS and other POU devices become connected

Apple, Square, RoamData, Intuit are among companies at the forefront of this.





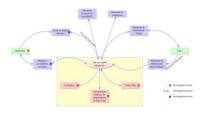
#### **ECONOMICS OF PAYMENTS INNOVATION**

#### TWO-SIDED MARKETS AND THE IGNITION PROBLEM

### MULTI-SIDED PLATFORMS THE BEDROCK OF THE WEB ECONOMY

Businesses that create value by connecting two or more distinct groups of "users" who need each other together.

Platform usually help different types of users find each other through search and matching and to exchange value.



#### **Software Platforms**

Developers
People
Hardware makers



#### **Payments**

Payers Payees



#### **Ad-Supported Media**

Viewers Advertisers



#### **Shopping Malls**

Shoppers Stores



### MULTISIDED PLATFORMS MUST SOLVE HARD PROBLEMS SUCCESS IS A FUNCTION OF BALANCE AND COORDINATION

- Think about B2B exchanges
   Buyers get value only if
   there are sellers, and sellers
   get value only if there are
   buyers.
- Need both buyers and sellers to create value

Multi-sided platform has to coordinate user groups to get them on board

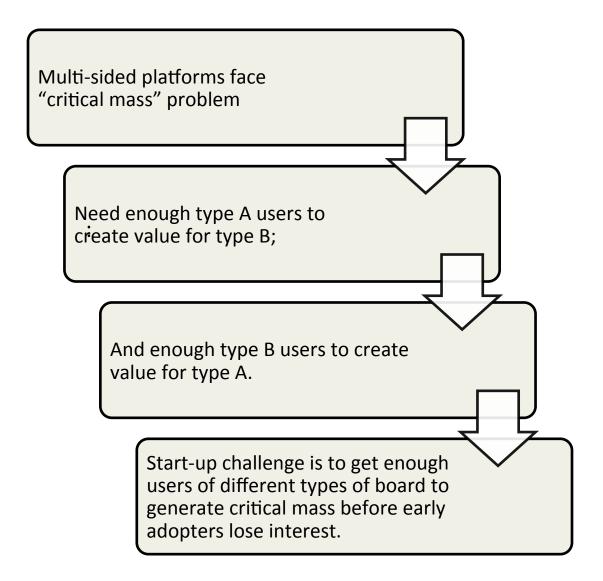
Occasionally easy, often very hard

- Some call this the "chicken & egg problem"
- The real riddle isn't who came first but how platform gets both to show up at same time.

Payments create value only if buyers accept if and sellers use it.



# MULTI-SIDED PLATFORMS NEED CRITICAL MASS TO IGNITE CRITICAL MASS IS NEEDED TO IGNITE THE PLATFORM



Most B2B exchanges failed because they couldn't get enough suppliers to make platform valuable to buyers in a timeframe that was relevant to both sides.

#### **MOST PAYMENT INNOVATIONS CAN'T IGNITE**

#### EITHER BECAUSE LACK OF VALUE, OR LACK OF VIABLE IGNITION STRATEGY











# THE FRONTIERS OF PAYMENTS INNOVATION DIVERSE EXAMPLES OF INNOVATIONS IN PAYMENTS

# PAYPALX USES CLOUD BASED SOFTWARE PLATFORM GENERATES EXPLOSIVE GROWTH BY MOVING INNOVATION TO EDGE





- •Launched in 2009 to allow developers to build services on top of PayPal's payment platform
- •APIs enables software developers to plug PayPal's transaction and payment technology into their payment systems
- •50,000 developers have used the platform
- •\$1 billion of processing volume has gone thru the platform
- •Developer conferences provide opportunities for developers to collaborate and PayPal to evangelize
- •eBay and PayPal now on common platforms



### GOOGLE ANDROID PAYMENTS MAY IGNITE NFC IN US AD-SUPPORTED MODEL COULD HELP SUBSIDIZE MERCHANTS





- •Android is now 35% of all smartphone operating systems
- •NFC trials reported driven by offers and not "tap and go" payments as consumer/merchant value proposition
- •Retailers will be able send targeted ads to users, and offer discounts to nearby mobile users.
- •Google said to be subsidizing readers, eliminating a huge obstacle

Disruptive business model may ignite this approach: Google is facilitating this entire rollout without asking for a cut of transaction fees.



# REDEFINING POINTS OF INTERACTION IN RETAIL STORES APPLE LEVERAGING ITS PRODUCTS TO MAKE SALES FRICTIONLESS

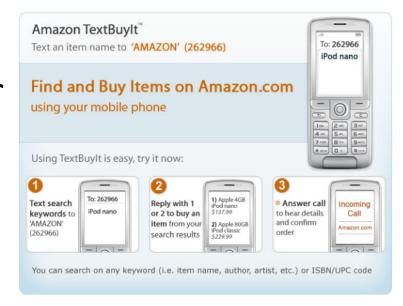
- •Old Navy is piloting an iPod touch-based point-of-sale (POS) system like that used in Apple Stores.
- •EasyPay uses a Linea-Pro barcode scanner and card reader sled to capture product and payment information
- •Allows customers to complete purchases from anywhere in the store.



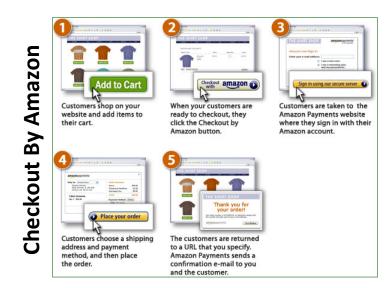


#### **AMAZON IS TRANSFORMING PAYMENTS**

#### LEVERAGING THE POWER OF ITS MARKETPLACE TO DRIVE REVENUE



- •Turning the online/offline shopping paradigm upside down.
- •Consumers shop at physical stores and text Amazon the UPC code of the product they want to buy.
- If Amazon has the product and offers a lower price the consumer can send a text to confirm a purchase and have it charged to their Amazon account and shipped home.



• Checkout by Amazon (CBA) enables Amazon.com account holders to make purchases on a merchant's site using their Amazon.com account credentials without leaving the merchant's site.

# GETTA CONNECTS BUYERS AND SELLERS ON FACEBOOK RELIES ON THE FACEBOOK PLATFORM API TO MAKE COMMERCE HAPPEN



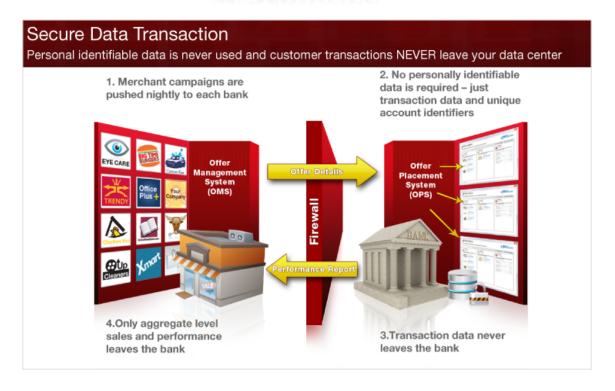


- Turnkey social commerce platform
- •Designed to leverage group dynamics on Facebook; allowing merchants to support exclusive offers, including group buying directly on merchant fan pages
- •Uses a variety of viral marketing and incentive tactics to drive new buyers to merchant fan pages
- •Makes it easy for merchants to monetize fans and complete sales directly on their fan pages
- •Seamless integration with merchant's existing eCommerce platform, branding and customer service/fulfillment processes

### CARDLYTICS USES PAYMENTS DATA TO SERVE OFFERS

#### SELLS ADVERTISERS ABILITY TO SERVE OFFERS ON ONLINE BANKING PAGE





- Transaction marketing platform
- Enables financial institutions to present offers that are funded by local, regional and national merchants
- Personalized using an account holder's actual spending patterns to ensure the offers are relevant to each recipient.
- For example, a customer who ate at a fast food restaurant earlier this week might be presented with an offer to earn rewards from another fast food chain.

# RETAIL PAYMENTS IN 2020 DAD, WHAT'S OFFLINE?

### Massive increase in value of payments to consumers and merchants as a result of decade of innovation



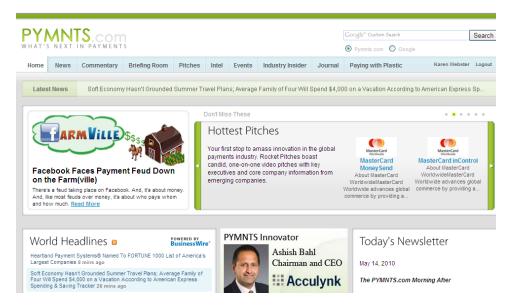
All devices internet connected.
No such thing as "offline".
Bricks and mortar stores have
web-based POS devices.



Payments innovation driven by applications that work with major payments software development platforms.

### Thank you.

### david.evans@marketplatforms.com



# For more information visit PYMNTS.com

<u>pymnts.com/how-software-development-platforms-will-drive-innovation-and-transform-payments</u>



 How Invisible Engines Drive Innovation and Transform Industries





### Software Platforms: The Innovation Enabler

#### **INVISIBLE ENGINES**

#### INNOVATION AT THE EDGE BY EMPOWERING DEVELOPERS

### Software platforms put users and app developers together



Code for common tasks

Audience of users

Users get

A single environment to use apps

Cheaper apps since developers avoid duplication

Technology and business model

APIs expose modules of code

SDKs help developers

**Evangelists** 

Pricing low or zero to developers

#### **Successful Models:**

- Windows
- Facebook Connect
- Android

#### **New Building Blocks:**

- •Web 2.0
- Connectivity
- Cloud Computing

#### **Cloud Computing:**

- •Applications on "server farm" connected through Internet (e.g. iPhone)
- Software platform may be in cloud too (FaceBook Connect, PayPalX)
- •Software changes in cloud, not on device

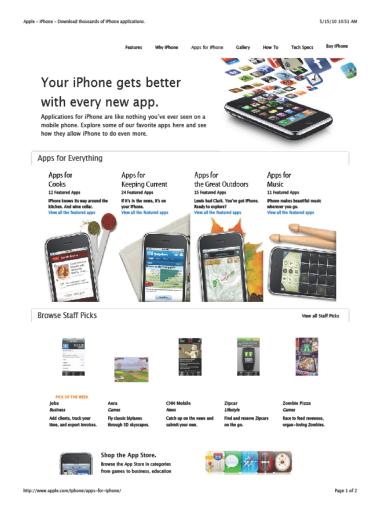


# EXPLOSIVE GROWTH FOR SOFTWARE PLATFORMS SUCCESSFUL ONES SECURE POWERFUL NETWORK EFFECTS

More applications makes platform more valuable to users (end customers or intermediaries) More users makes platform more valuable to users This creates positive feedback effects aka virtuous circle Common model is to make platform free to developers and make money from users

### IPHONE SOFTWARE PLATFORM FOR DEVELOPERS

#### HAS RESULTED IN MORE THAN 100,000 APPLICATIONS



#### update







